



CITY OF
CHULA VISTA
ATHLETICS SECTION
MEN'S BASKETBALL
RULES AND REGISTRATION INFORMATION

I. REGISTRATION INFORMATION

A. TEAM FEE

The team fee is for an 8-10 game regular season. The team fee includes:

1. Awards	\$30.00
2. General Revenue Fund	\$40.00
3. League Coordinator	\$40.00
4. Scorekeepers	\$90.00
5. Referees	\$210.00
RESIDENT TEAM TOTAL FEE	\$410.00
6. Non-Resident Surcharge	\$105.00
NON-RESIDENT TEAM TOTAL FEE	\$515.00

B. REGISTRATION PROCEDURE

Registration begins on January 31, 2006. You must have the complete amount of money at time of registration. Registration will be taken from 2:00 PM until 7:00 PM Monday through Friday. The regular season will tentatively begin on Wednesday, March 1, 2006 at Parkway Gym, 385 Parkway or Chula Vista Youth Center, 465 "L" Street.

Resident Teams: Teams with 70% of its players who are residents of the City of Chula Vista will be able to register as a resident team. **Sponsored teams** may also register as a resident team if the business is located in the City of Chula Vista. Verification of residency/business must be attached to the roster when registering. The roster must have the first and last names of at least five players. **Acceptable forms of verification shall be copies of:**

- a. Current drivers license
- b. Current utility bill
- c. Current rent receipt
- d. Business license #

Non-Resident Teams: Teams who do not meet the resident team requirements will register as a non-resident team. These teams will have to pay the non-resident surcharge.

C. PAYMENT OF FEES

The entire fee must be paid at the time of registration. No partial payments will be accepted. Additionally, the payment options are: a) one check, b) all cash, c) one check and the rest cash. We cannot take more than one check. Also no post-dated checks will be accepted. If the bank for any reason returns the team's check, the team manager will be contacted and will have one day to correct the problem. A \$25.00 service charge will also be required.

D. LEAGUE DAYS

The games will be played on Wednesday nights at Chula Vista Youth Center or Parkway Gym.

E. WAITING LIST

When the maximum numbers of teams allowable have been registered or after the registration deadline, the remaining teams will be placed on a waiting list in order of first come first serve priority. Teams that are contacted will have two days to submit the entry fee.

F. REFUNDS

Refunds will only be given to teams if another team on the waiting list is willing to play on that night or if the league is cancelled.

II. GENERAL INFORMATION

A. ROSTERS

1. **(OPEN only) All players on the roster must be at least 18 years old. Proof of age may be needed. Make sure you have an I.D. with your birth date on it.**
2. **(OVER 35 only) All players on the roster must be 35 years old, or turn 35 within the season. Proof of age may be needed. Make sure you have an I.D. with your birth date on it.**
3. The team roster, with at least five player's names must be submitted by the first game.
4. All players must sign the team roster before they play. Each roster may have a **maximum** of fifteen players throughout the season.
5. **Player additions** after the fifth game of the season, or those that cause the team to exceed the fifteen-player limit, must have written approval of the League Coordinator.
6. Players must be at least 18 years old. If 18 years old, the player must have graduated high school.
7. All roster players must play **at least 50% of the games** during the season to be eligible to play in the post-season tournament.
8. No player may change teams, in the same league, during the season.
9. Players must have a valid California Identification card, or a California Drivers License, or a copy of an identification card with an identifiable picture **(it is under the discretion of the League Coordinator to determine if the picture is identifiable)** in order to play in the League.

B. FORFEIT

If a team cannot field four roster players at game time they may have a five-minute grace period to field a proper roster. The grace period will be deducted from the game time. If a team does not comply after the grace period, a forfeit shall be declared.

A forfeit will be declared if a player is **not** able to show proof of eligibility as indicated above.

A team using an ineligible player, in whatever sense of the word ineligibility may have, may be forced to forfeit the game or games in which the ineligible player played in. The League Coordinator will make this decision.

C. PROTEST

The following procedure must be followed in order to have a protest considered:

1. The manager of the protesting team must notify the following people **immediately:**
 - a. Head referee
 - b. Opposing manager
 - c. League Coordinator/League Assistant
2. The full protest must be typed and submitted to the Parkway Gymnasium office within two days of the game in question. Protests must be accompanied by \$20.00, to be refunded only if the protest is judged valid.
3. Protests may be judged valid but not necessarily enforced.
4. A protest will not be considered if it concerns a decision based solely on the accuracy of judgment on the part of the referees.

D. PLAYER CODE OF CONDUCT

1. A player ejected from a game shall leave the area of the court immediately. If instructed by the referee, the player may be required to leave the bleacher area of the Gym. Failure to do so may cause the player's team to forfeit the game.
2. **A player ejected from a game will face a one game suspension which will be enforced the following game.** If the player's actions warrant it, they may be required to meet with the League Coordinator. Depending on the severity of the action, the player may face suspension from the league. The League Coordinator has the final decision.
3. A player who is ejected from a game a second time shall be ineligible from further participation this season.
4. A team is responsible for its own fans. If a team cannot control an obnoxious or unruly fan they could forfeit the game. The referee will warn the teams first before forfeiting the game.
5. **Any player determined to have been drinking before or during a game will not be allowed to play.**
6. Trash talk, taunting, and foul language will not be tolerated. Any violation of this rule will result in an ejection.
7. Any player receiving two technical fouls in a game is automatically ejected.

E. CHULA VISTA LEAGUE RULES AND REGULATIONS

1. **The NCAA rules shall prevail unless noted.**
2. **Insurance:** Players are responsible for providing their **own** insurance.
3. **Game times:** Game times will be between 6:00 PM and 9:00 PM.
4. **Tied games:** If a game is tied at the end of regulation time one three-minute over-time will be played with the clock being stopped the last minute. Double over-time will consist of one two-minute period with the clock being stopped during the last minute. Each additional over-time period will be the same as double over-time. Any remaining time outs from the fourth quarter will be carried over to the over-time.
5. **Balls:** Each manager is responsible for providing a playable game ball.
6. **Fouls:** All players will be allowed 5 fouls. On the 5th foul the player will be removed from the game. If a team goes below 4 players, that team will forfeit the game.
7. **Uniforms:** A technical foul will be assessed for each player without a numbered shirt or a player without a team color shirt. This will be a two-shot technical without the foul counting towards the player's foul.
8. **Game clock:** Two twenty-minute halves will be played. The last two minutes of each half will be stop-clock.
9. **Mercy rule:** When a team is leading the other team by twenty points or more in the second half, the last two minutes will not be stop-clock.
10. **League play:** The leagues will be played as follows: All teams will play a round robin (single or double) plus additional games if necessary, chosen at the discretion of the League Coordinator.
11. **Tournament:** The top four teams in the league will advance into the single elimination post-season tournament
12. **Standings:** Standings will be with the scorekeeper. **Tie-breakers** will be decided using this criteria and in this order: a) head to head record, b) total points head to head, c) least points allowed, d) most points scored, and e) playoff game.
13. **Registration information along with any rule in this packet may be subject to change without notice.**

If you have any questions or comments call Parkway Gymnasium at (619) 691-5084. THANK YOU!